

George Abrams

 (317) 752-0693 |  gwabrams@gmail.com

 <https://gwabrams.wixsite.com/george-abrams-game-d>

Indianapolis, IN

Objective

Using my skills I have harnessed at Purdue University, and in my own personal time, I am seeking a position in the video game industry whether that be in creative design, UI, or scripting.

Education

Purdue Polytechnic High School North | 2020 - 2022

- GPA: 3.6
- Completed AP class TECH 120

Purdue University Polytechnic Institute | 2022 - Present

- Current Major: Game Design and Development
- Current Cumulative GPA: 3.5
- Achieved a 4.0 GPA during Summer Start Program and made the Dean's List Freshman Year

Work History

Safeway Grocery - Cashier | Summer 2020 - Fall 2021

Landmark Glendale Movie Theater - Cleaner & Concessions | Winter 2021 - Fall 2022

Mercury Marine - Warehouse Material Organization | Summer 2023 - Fall 2023

Skills/Experience

- Fluent in scripting and UI in Unreal Engine
- Contributed to UI creation on multiple solo and group game related projects
- Very knowledgeable in Adobe editing software such as Photoshop, After Effects, and Illustrator
- Constructed blueprints for a button-controlled vibrating bracelet that would help subside Parkinsons
- Play tested and gave direct feedback on Plow Digital's *"The Rusty Sword: Vanguard Island"*